

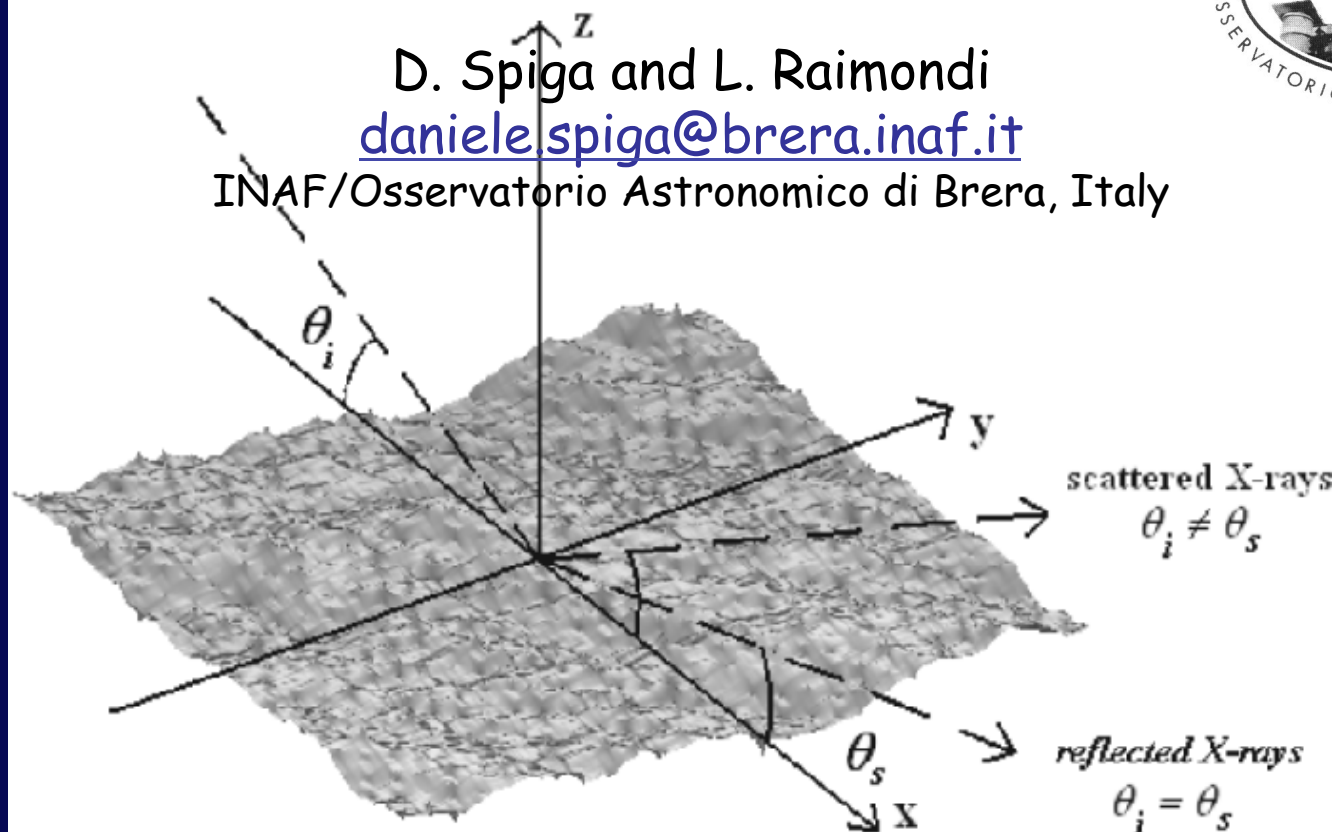
# From X-ray mirror surface metrology to the Point Spread Function: a self-consistent approach



D. Spiga and L. Raimondi

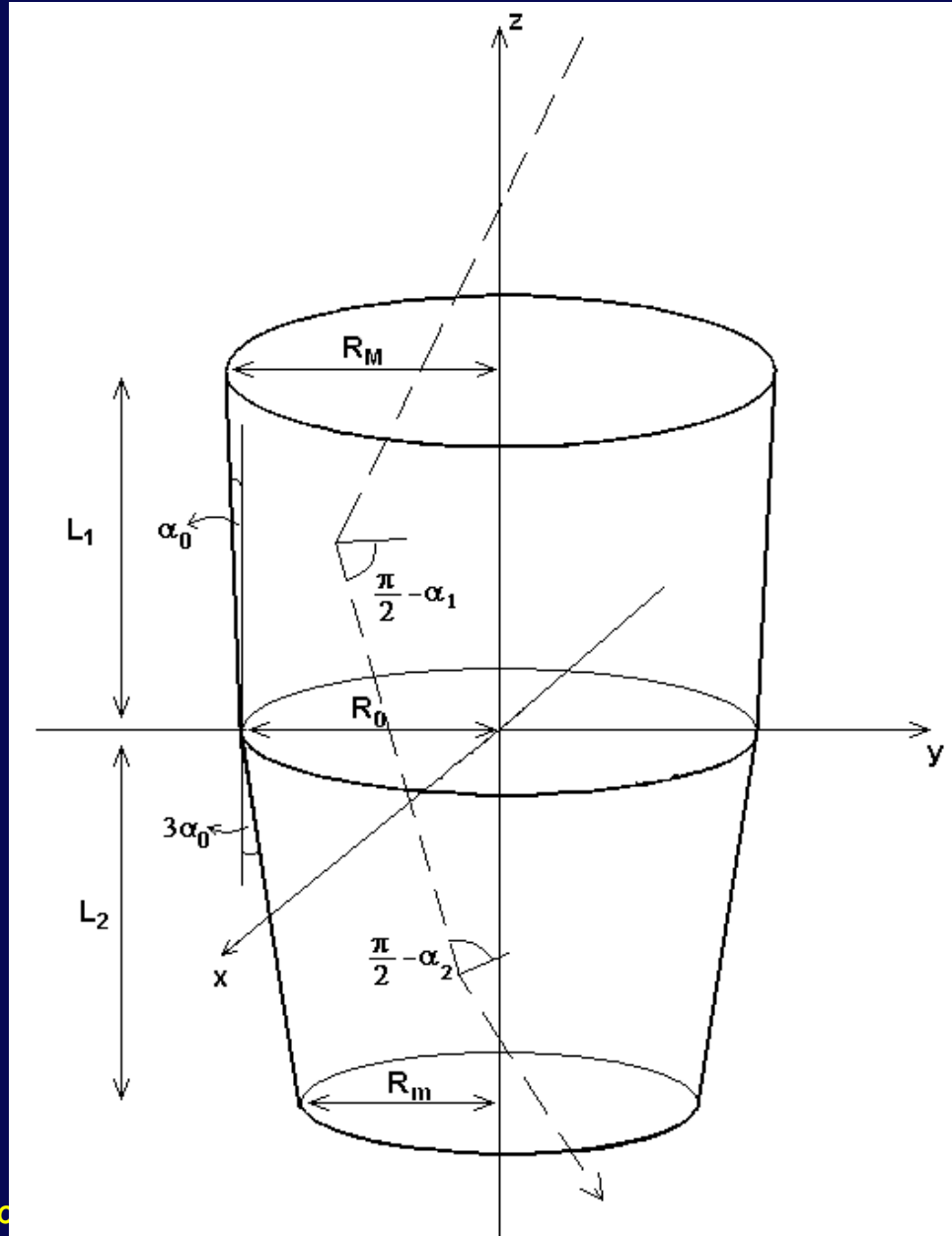
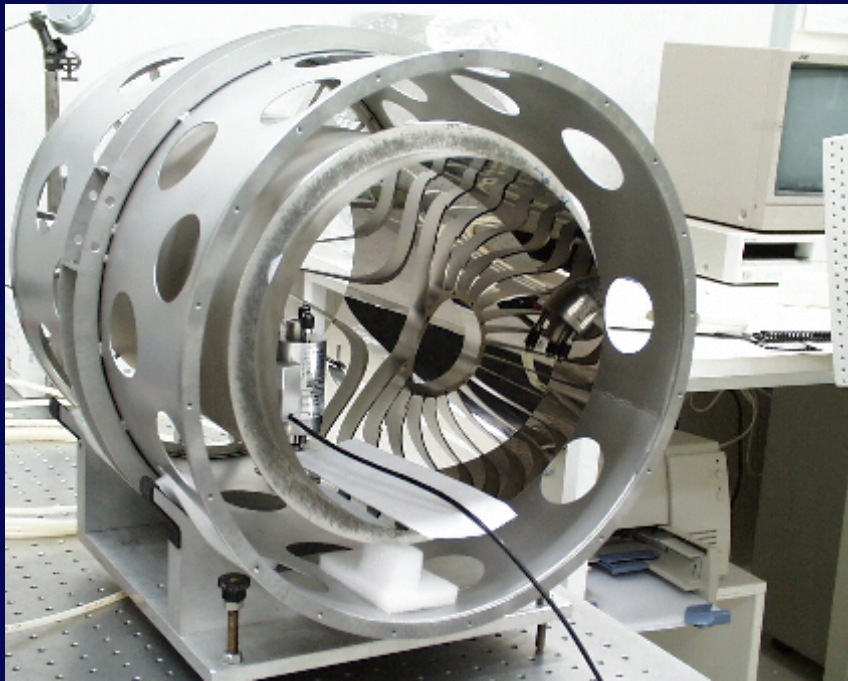
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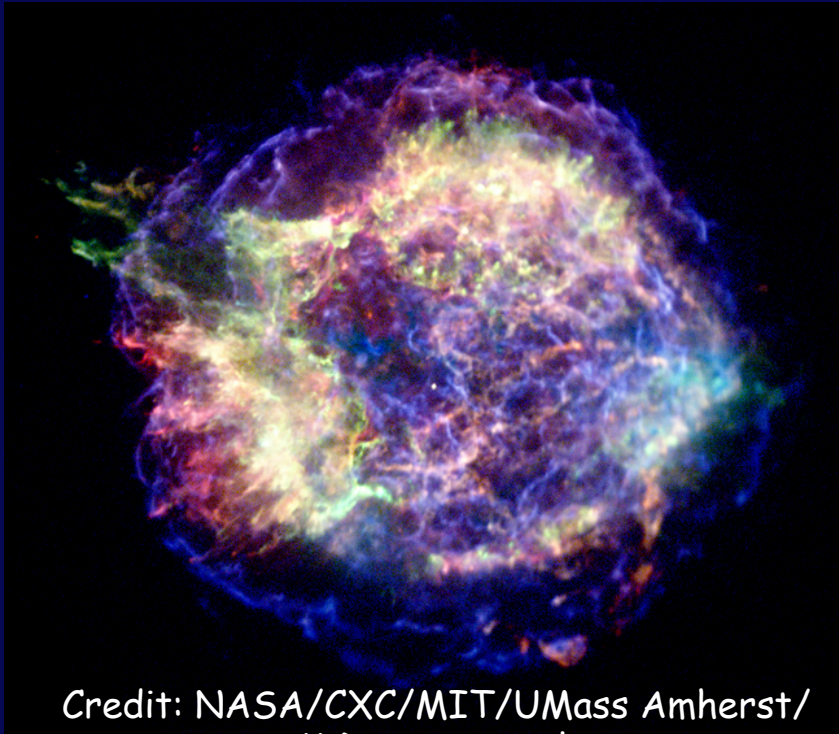


## X-RAY MIRRORS FOR ASTRONOMY

- Double refl., Wolter-I (parabola +hyperbola)
- focal lengths up to tenths meter
- tight nesting
- multilayer coatings beyond 10 keV
- to be tested in full illumination
- mass production required



# WHAT X-RAY ASTRONOMERS WANT: HIGH ANGULAR RESOLUTION



Credit: NASA/CXC/MIT/UMass Amherst/  
M.D.Stage et al.

Chandra image, res. = 0.5 arcsec HEW



Credit: NASA/Swift-XRT

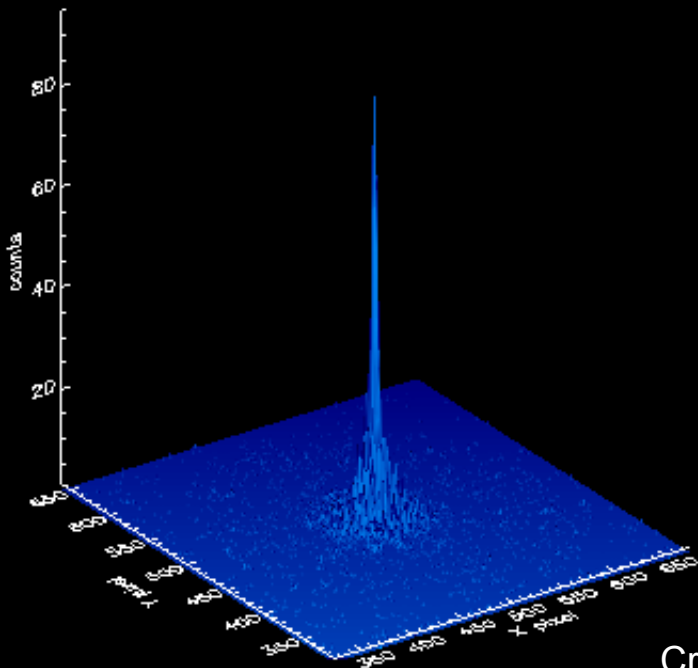
Swift XRT image, res. = 15 arcsec HEW

The angular resolution of X-ray telescopes is a fundamental requirement to resolve the details of celestial sources

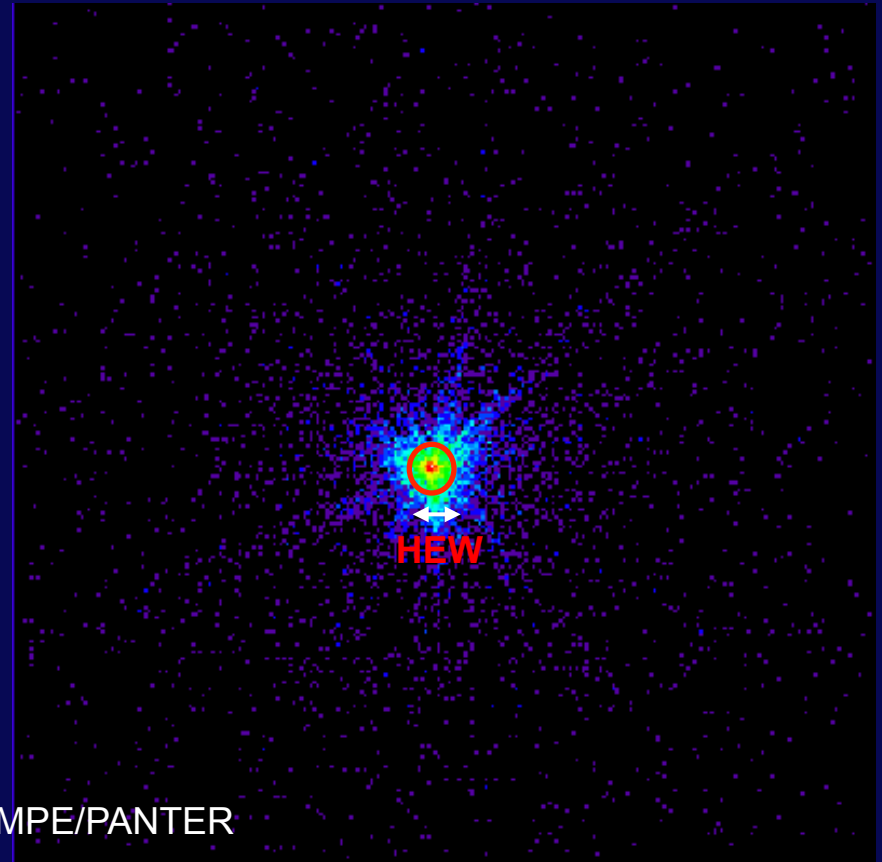
# THE ANGULAR RESOLUTION OF X-RAY TELESCOPES

The PSF (Point Spread Function) describes how the focused intensity is spread around the focal spot.

HEW (or HPD, Half Power Diameter) = the angular diameter in arcsec including 50% of focused photons



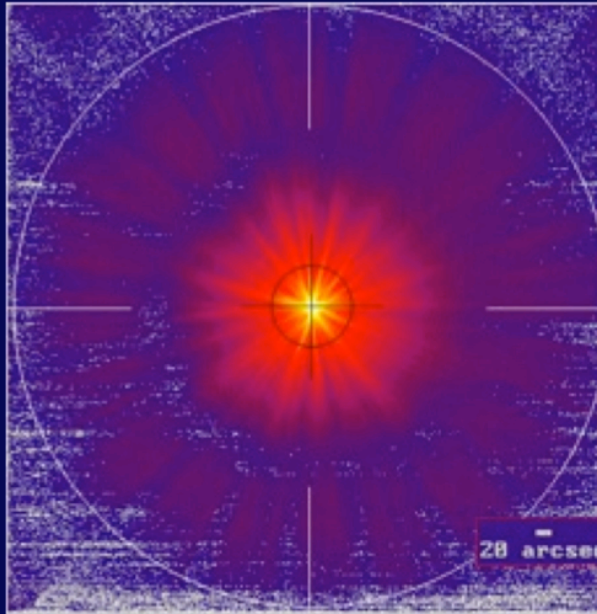
Credits: MPE/PANTER



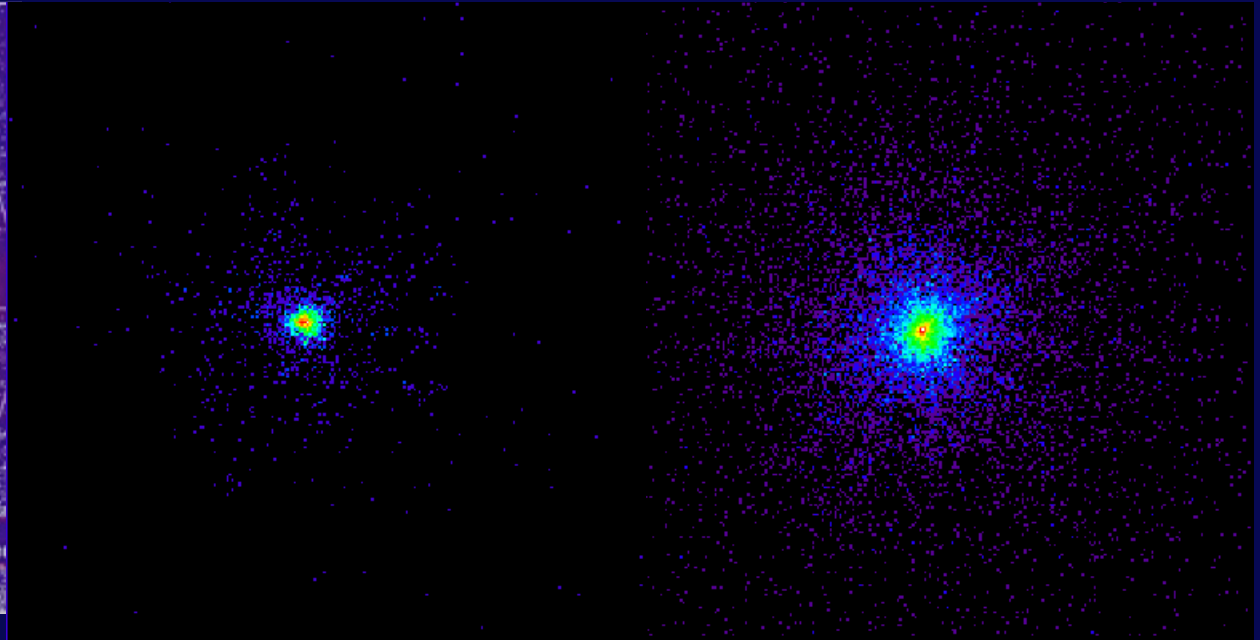
- How can we translate the angular resolution requirements in soft and hard X-rays into requirements to the finishing of the surface?

# 'CLASSICAL' CONTRIBUTIONS TO IMAGING DEGRADATION

- 1) Aperture diffraction (visible in UV tests, negligible in X-rays)
- 2) "Figure" and "slope" errors (low and mid- spatial freq., to be treated with geometrical optics methods, figure partly seen in UV)
- 3) Surface roughness, high spat freq., causing X-ray scattering (XRS, strongly energy-dependent, unseen in UV, dominant in hard X-rays)



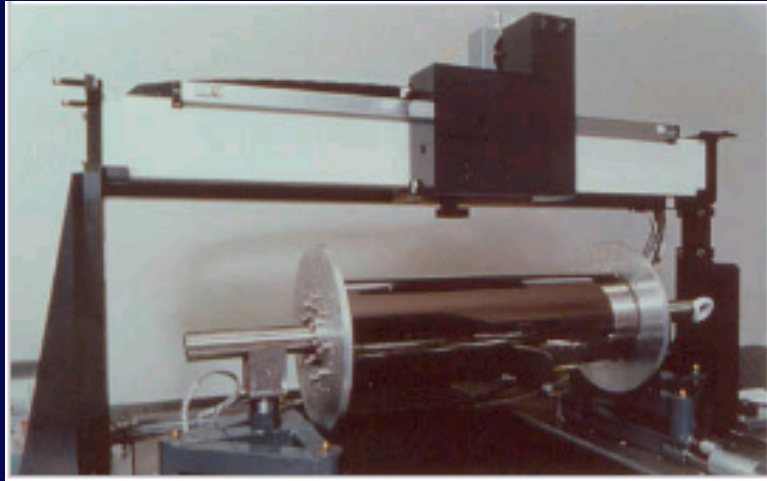
3700 Å, 45 arcsec HEW, UV bench, INAF/OAB



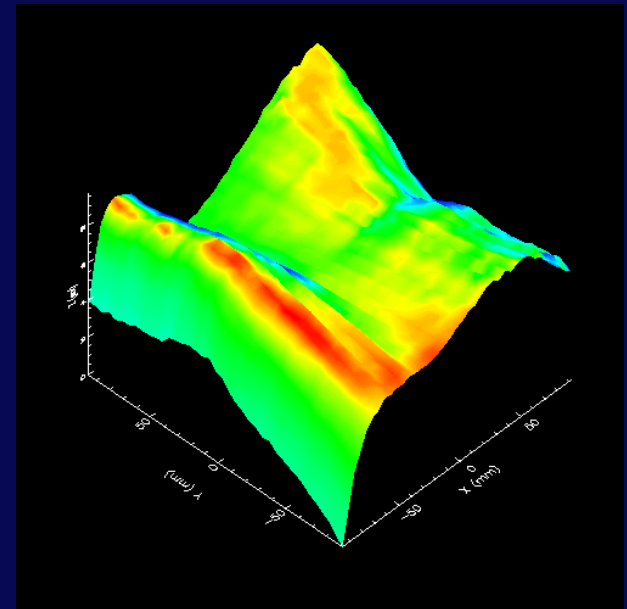
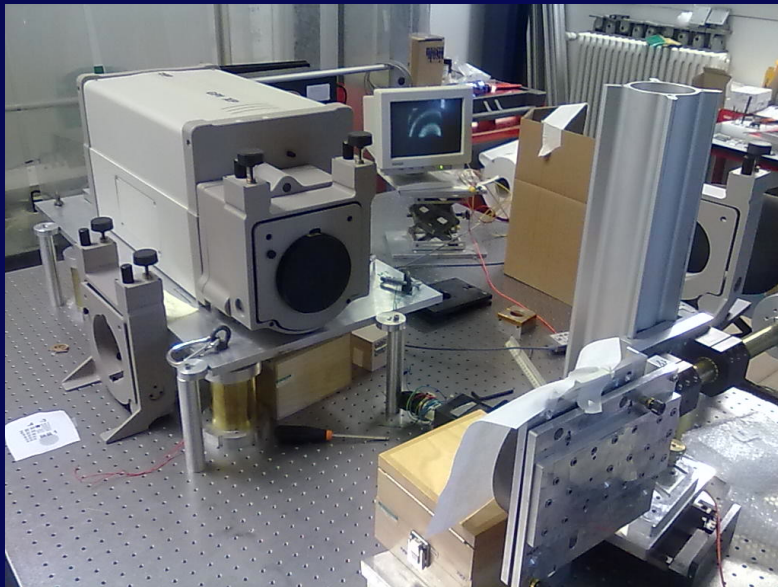
0.93 keV, 15 arcsec HEW, PANTER (MPE, Germany)

50 keV, 30 arcsec HEW, PANTER (MPE, Germany)

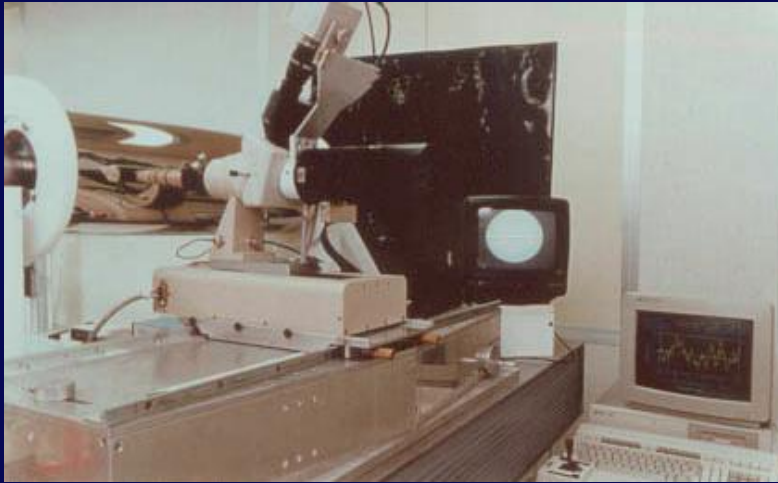
# FIGURE ERROR MEASUREMENTS



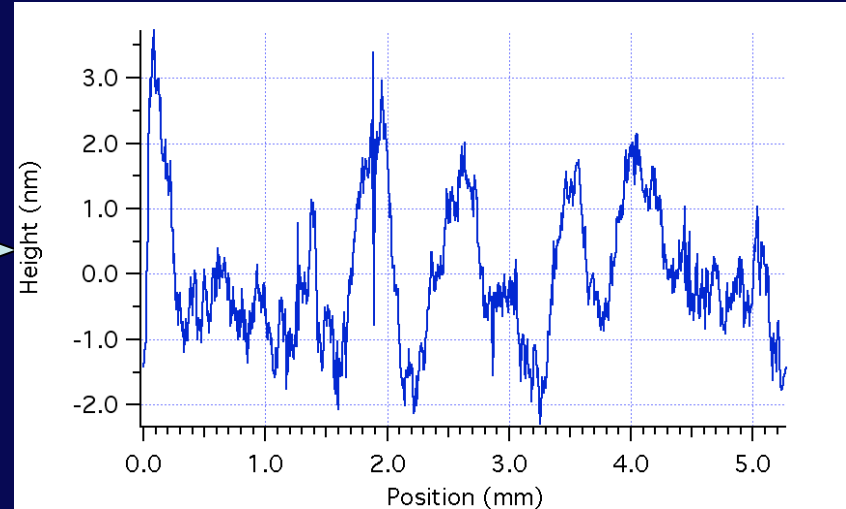
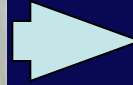
- Long-Trace profilometer for mandrels
- ZEISS contact profiometer
- ZYGO interferometer
- Home-made 3D machine (under development)
- 3D mandrel profiometer and mirror shell profiometer at the partner company Media-Lario.



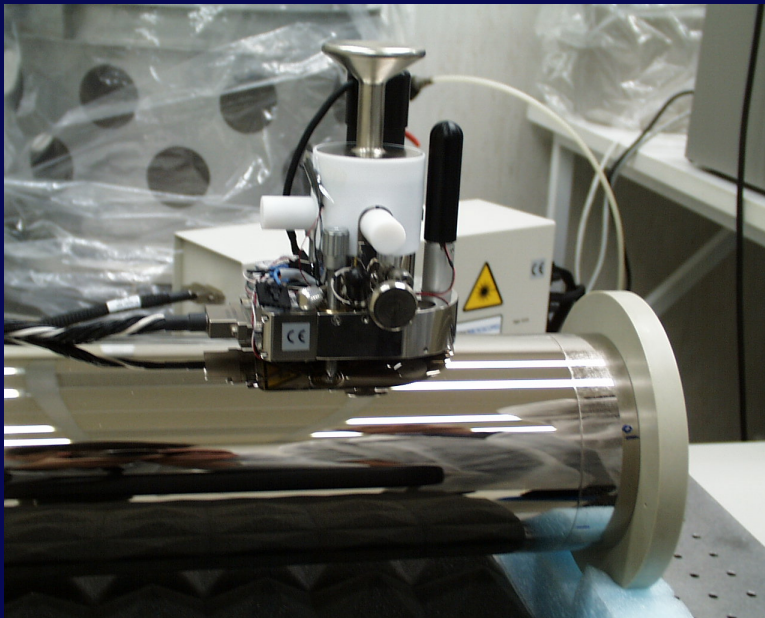
# ROUGHNESS MEASUREMENTS



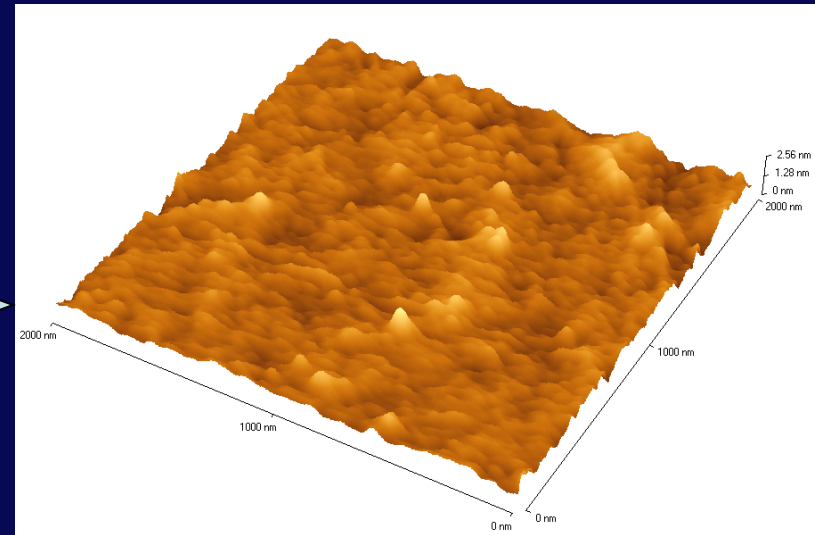
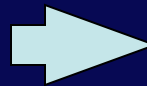
WYKO optical interferometer



5.2, 0.6 mm wide scans



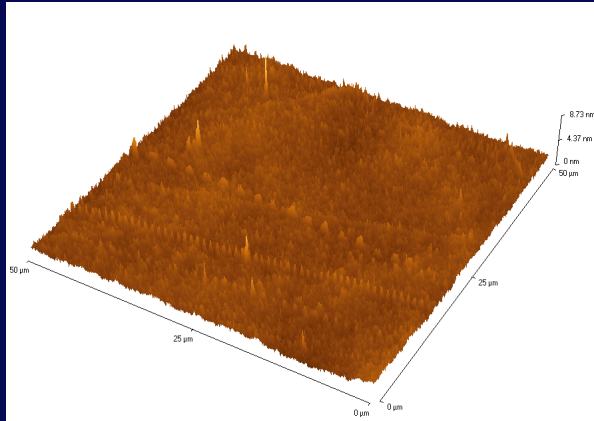
Atomic Force Microscope



100, 10, 1  $\mu\text{m}$  wide scans

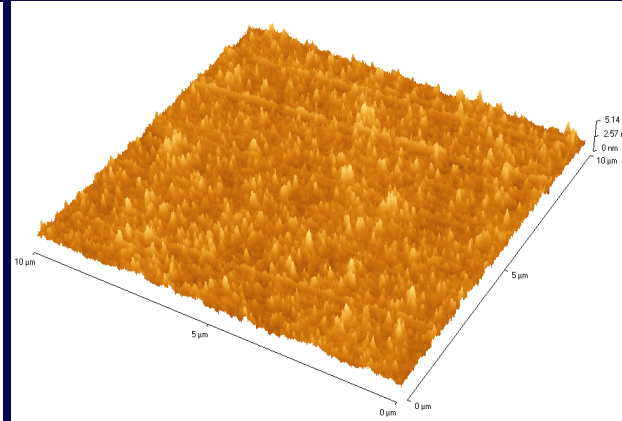
# THE TREATMENT OF ROUGHNESS BY MEANS OF POWER SPECTRUM

- Each instrument is sensitive only to a particular window of spatial frequencies. The Power Spectral Density provides a global description.



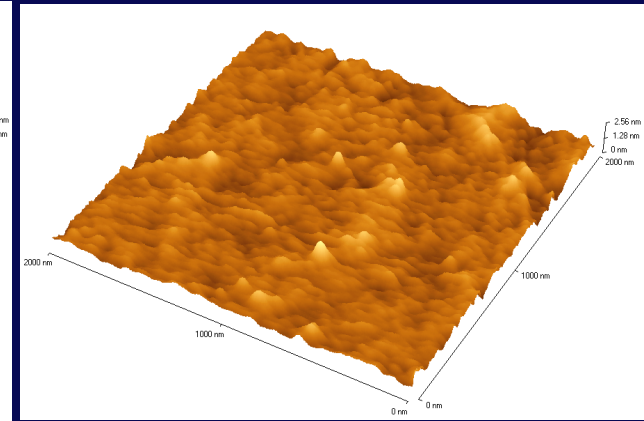
*AFM, 100 μm - 0.4 μm*

$$\sigma = 2.9 \text{ \AA}$$



*AFM, 10 μm - 40 nm*

$$\sigma = 2.6 \text{ \AA}$$



*AFM, 1 μm - 4 nm*

$$\sigma = 1.4 \text{ \AA}$$

☺ PSDs from different instruments are (in general) mutually-consistent

☺ PSDs in the same bandwidth can be averaged to reduce sampling effects

☺ The PSD returns a complete description of the statistical properties of roughness

☺ It directly involves the X-ray scattering and, therefore, the image degradation!

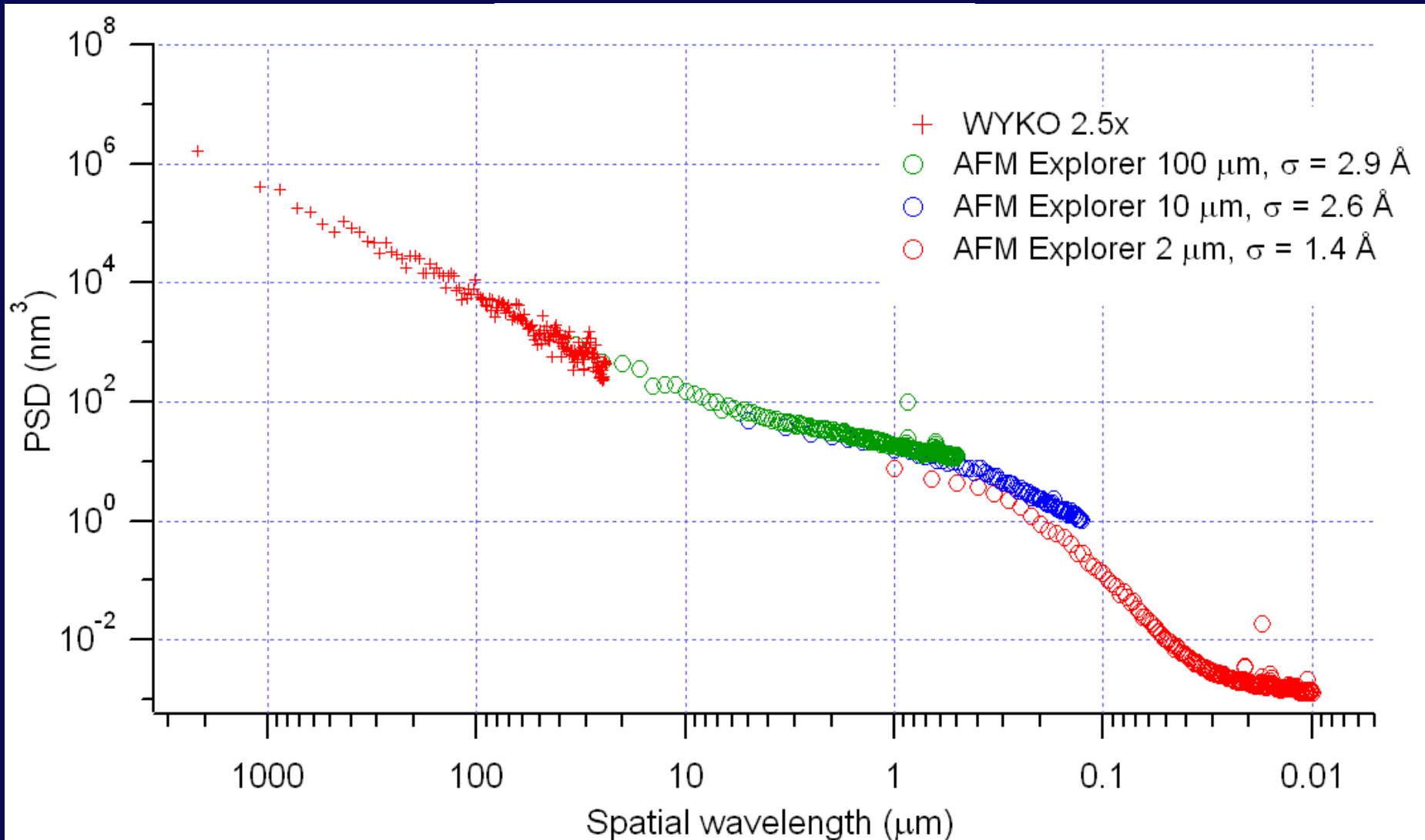
ACTOP 11, D. Spiga, L.Raimondi (INAF/Osservatorio Astronomico di Brera, Italy)





# THE TREATMENT OF ROUGHNESS BY MEANS OF POWER SPECTRUM

- Each instrument is sensitive only to a particular window of spatial frequencies. The Power Spectral Density provides a global description.



## OK, WE HAVE THE DATA. AND NOW?

We have now to compute the expected angular resolution in hard X-rays (hopefully, 20 arcsec or less).

1) Extrapolation of UV data? Not reliable...

a) affected by aperture diffraction

b) roughness not seen, mid-frequencies not seen

2) To compute

- the figure error HEW term from profiles,
- the HEW term due to X-ray scattering from the PSD.
- then add them ...

# ANALYTICAL RELATION BETWEEN THE XRS HEW AND THE PSD

PSD  $\rightarrow$   $H(\lambda)$ : 
$$\int_{f_0}^{2/\lambda} P(f) df = \frac{\lambda^2}{16\pi^2 \sin^2 \vartheta_i} \ln\left(\frac{2N}{2N-1}\right) \rightarrow \text{derive } f_0 \rightarrow H(\lambda) = \frac{2\lambda f_0}{\sin \vartheta_i}$$

$H(\lambda) \rightarrow$  PSD: 
$$\frac{P(f_0)}{\lambda} \frac{d}{d\lambda} \left( \frac{H(\lambda)}{\lambda} \right) + \frac{1}{4\pi^2 \sin^3 \vartheta_i} \ln\left(\frac{2N}{2N-1}\right) \approx 0 \quad \text{at the freq. } f_0 = \frac{H(\lambda)}{2\lambda} \sin \vartheta_i$$

$N$  : number of identical reflections

$\lambda$  : X-ray wavelength

$\vartheta_i$  : grazing incidence angle

$f$  : surface spatial frequency

The method works well, however...

- the method is based on the 1<sup>o</sup> order XRS theory.
- It requires that one can treat the figure errors and the scattering **separately**.

Spiga D., 2007, "Analytical evaluation of the X-ray scattering contribution to imaging degradation in grazing-incidence X-ray telescopes". *Astronomy and Astrophysics*, vol. 468, 775-784

# THE PROBLEM OF MID-FREQUENCIES

a) How should be mid-frequencies (a few mm wavelenghts) be treated?  
Where is the boundary between figure and roughness?

• The "Aschenbach criterion" (2005) sets a limit to the rms of single spatial frequencies that can be assumed as microroughness:

$$4\pi\sigma \sin \vartheta_i < \lambda$$

• It works with single discrete PSD spectra (see next talk) or if all the PSD integral is below this limit.

• But, what if the PSD spectrum is a continuum (e.g. most superpolished surfaces)?

b) The boundary is not abrupt: how to treat the mid-frequencies?

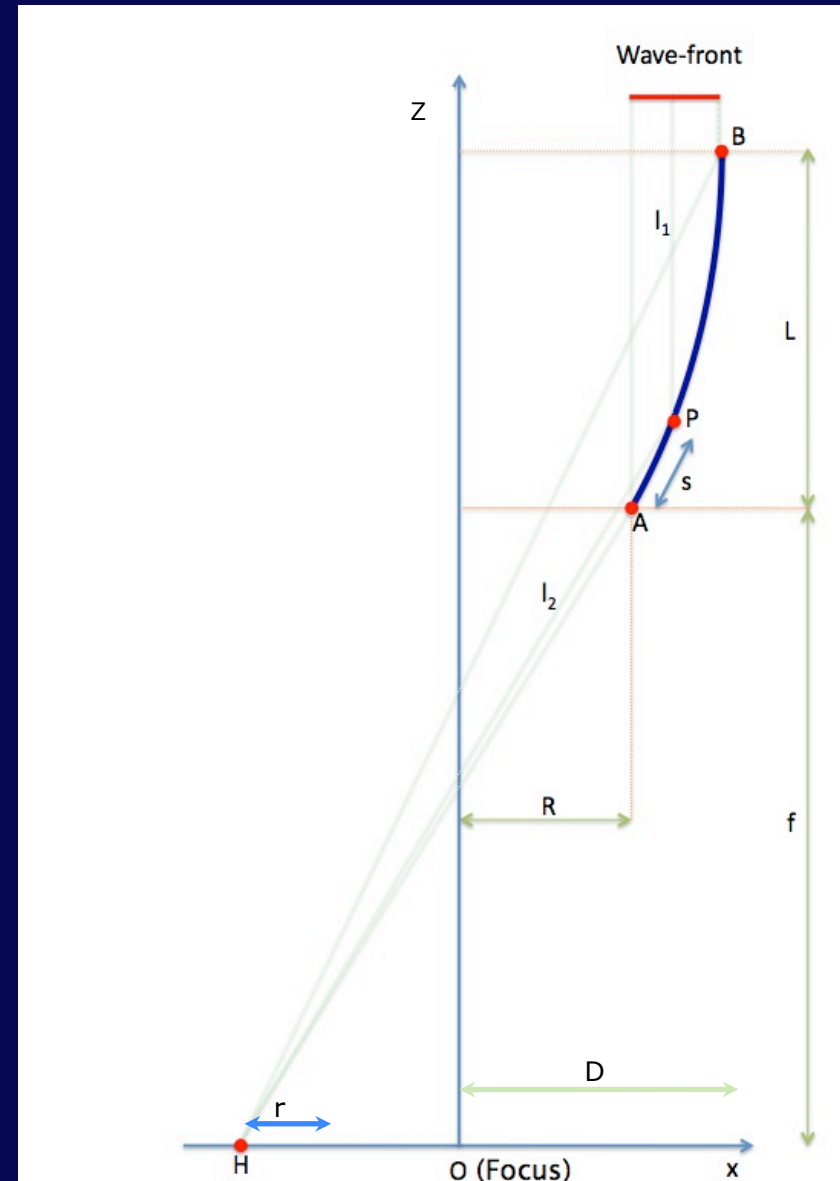
c) How to mix the figure and scattering terms? ...

# PSF COMPUTATION FROM FRESNEL DIFFRACTION

The intensity of the beam on the focal plane is obtained from the interference of secondary waves generated at the mirror's profile of **any shape** (either measured or simulated).

- The method is versatile: does not need the far-field approximation ( $\Rightarrow$  FFT)
- It simultaneously accounts not only for scattering, but also for figure, slope and aperture diffraction **at any X-ray energy**.
- It returns the PSF with the correct normalization, even if the PSF is larger than the detector !
- Setting a figure/scattering boundary is **no longer needed !!**

L. Raimondi, D. Spiga, *Self-consistent computation of x-ray mirror point spread functions from surface profile and roughness*, SPIE Proc., 7732 (2010)



# PSF COMPUTATION FROM FRESNEL DIFFRACTION

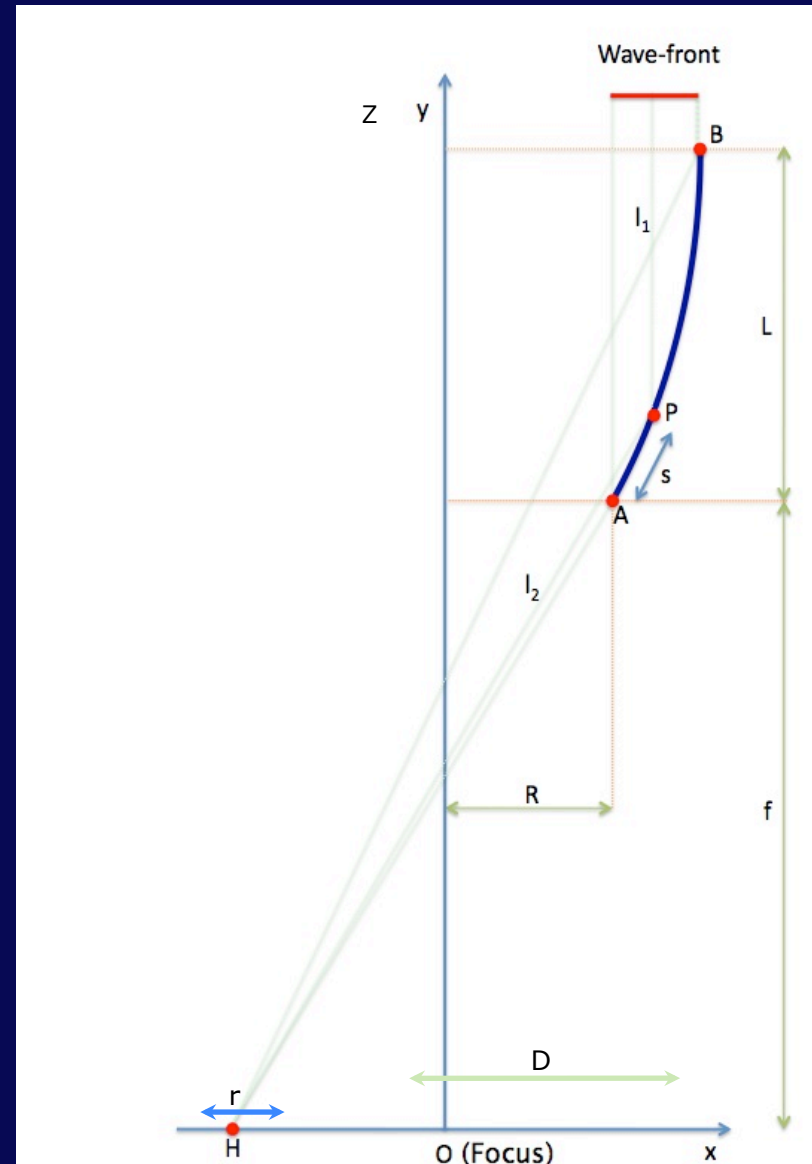
Given any profile (parabola + figure + roughness) of the mirror described by the coordinates  $(x_p, z_p)$ , the PSF is computed by solving the integral:

$$PSF(x) = \frac{\Delta R}{f\lambda L^2} \left| \int_L e^{-i\frac{2\pi}{\lambda}(\sqrt{(x-x_p)^2+z_p^2}-z_p)} dz \right|^2$$

The minimum step of the mirror profile and the focal plane is a function of the X-ray wavelength:

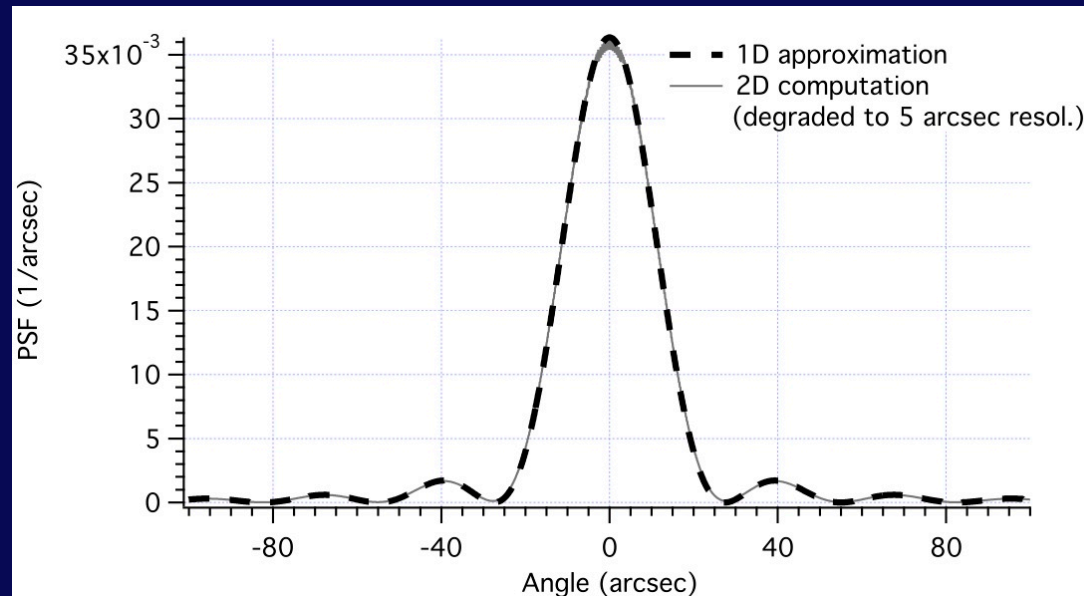
$$s < \frac{\lambda f}{2\pi D \sin \alpha}$$

$$r < \frac{\lambda f}{2\pi L \sin \alpha}$$



# ASSUMED APPROXIMATIONS

- Scalar approximation
- We can compute the PSF from 1D profiles
- Both approximations are justified by the grazing incidence, which makes the PSF to lie in the incidence plane.



- Aperture diffraction at  $3000 \text{ \AA}$  simulated with Fresnel diffraction compared with 2D computation

# FINAL REMARKS

- Figure and roughness tolerances have to be established in order to fulfill the angular resolution requirements of mirrors for X-ray telescopes
- The PSF prediction from metrology data is possible in a completely consistent way by solving the Fresnel integral. The computation is abridged by performing the computation using only 1D axial profiles.
- Applications to several examples of mirror deformations and roughness are shown in the next talk.
- In particular, this approach allows us to isolate the spectral range that mostly affects the PSF broadening, at given wavelength and incidence angle. **This spatial range might be corrected by an active optic system.**
- Comparison with experimental data will be available soon.